

ChemAce

A bonding game

How to play?

Aim: To lose all the cards by building the maximum number of molecules possible.

Score: Number of bonds formed.

Rules:

- Each player will get 5 cards each.
- The remaining cards will be kept upside-down as the deck.
- Each player will draw a card from the deck during their turn. They will form a molecule with element cards that they have and drop them on the desk. They will get one point for every 'chemical bond' present in the molecule they have built.
- The players have to use different coloured cards to make a molecule. For example: to make H₂ (hydrogen molecule), they have to use H-element cards of different colour. They cannot make H₂ with same colour cards.

Please refer the list of molecules attached that can be formed with the element cards of Chemace.